USP 183GS: INTERNATIONAL URBAN DESIGN PRACTICUM

Instructor Information
Sue Peerson, AICP, Urban Studies & Planning Program
email: speerson@ucsd.edu
class hours: Mondays, Tuesdays and Wednesdays
from 13:00pm – 15:00pm, unless otherwise noted
office hours: by appointment

Course Overview and Objectives
This course will introduce the student to the theory and practice of urban design in a global setting. There is an emphasis on the built environment, and how it is created and shaped within an international context. Students will analyze urban form in the three German cities of the Bauhaus School: Weimar, Dessau and Berlin. Urban design is defined as the physical organization of buildings, streets and open space into whole places that work for people.

Students will explore different tools and techniques to observe and critique the city. This course is taught in a studio-based environment that uses real world sites. Students will engage in activities that analyze: arrangement of buildings to the street, relationships between buildings, connection of buildings to open space, building form and typology, scale, and the public realm. Walking tours, field trips and excursions to Weimar, Dessau and Berlin will test urban design principles covered in class. All of these skills will help students analyze placemaking to see how urban design connects people and builds community. We will discuss:

- How can we create livable, walkable neighborhoods?
- What experiential qualities contribute to places that are designed for people and serve their daily needs?
- Why is the historical, geographical, and cultural context unique to a place important?
- How can we improve the public realm and promote cities that support social engagement and improve the quality of life for users?
- Why do we look to European cities as a model for development in the United States?

Urban design is an interdisciplinary study and students of all majors are welcome. The course will sequentially build upon theoretical material covered in class to allow students to apply concepts in the field. There will be a series of exercises leading up to a final team project and final team presentation. A site in the town of Weimar will be our urban laboratory.

This course introduces students to urban design as a visual activity. Students are not expected to have drawing skills to take this class. You will experiment using different graphic communication techniques– you are asked to actively engage in these exercises to fully understand its meaning.
Course Learning Objectives
By engaging in the urban design process, it is expected that students will better understand the built environment. Upon completion of this course, students will be able to answer these questions:

1. What is Urban Design?
2. What are the methods to collect, analyze and critique your observations about the city?
3. Why is the human dimension of the built environment so important?
4. What should be in every urban designer’s toolkit?
5. What is the role that three German cities – Weimar, Dessau, and Berlin – play in the Bauhaus International Style and the rise of Modernism relative to urban design?

Course Textbook and Readings
The required textbook *Urban Code: 100 Lessons for Understanding the City* will be each student’s “pocket guide” because it refers back to seminal urban design books and theories. It is easy to pack and carry with your sketchbook and drawing supplies – bringing it to the classroom, field trips and excursions. There will be assigned readings posted on the class website.

*Urban Code: 100 Lessons for Understanding the City* (2011)
Ann Mikoleit and Moritz Pürckhauer

ISBN: 9780262016414
Available for purchase online at Amazon and [https://mitpress.mit.edu/books/urban-code](https://mitpress.mit.edu/books/urban-code)

Course Requirements and Grading
Your grade is based on 50% individual work and 50% team-based work. Students are expected to attend all classes and complete each week’s required readings prior to class. Late assignments will be marked down five points for each day they are late up to a maximum deduction of 20 points per assignment. Make-up presentations will not be offered.

Class Attendance and Participation
Each student is expected to arrive on time, spend the entire class period in the class and be visibly engaged in the activities and discussions. Participation in class discussion is required. The discussion will be a forum in which students will discuss assigned readings, themes from the lectures and observations/reflections and critiques from the field trips and excursions.
Course Format
Course work consists of lectures, discussions and exercises that reinforce assigned readings. The course will include “studio” time to work on individual and team assignments. Studio time provides an opportunity for you to present your work (drawings, photos, sketches, plans, etc) to a group of peers. During these informal class pin-ups you are expected to develop the skill of verbalizing constructive critical analysis of another student’s work. You can also learn from the critiques of another’s work in relation to your own. It is important to engage the ideas that are discussed in the weekly lectures, assigned reading and exercises to demonstrate continuity in your work.

Principles of Community
Group work can be challenging as well as rewarding. The most successful groups are those where all members respect the opinions of one another, develop processes for reaching consensus, and have clear and effective channels of communication.

University Policy on Integrity of Scholarship
The UC San Diego Policy on Integrity of Scholarship aims to encourage and maintain the highest ethical standards in research. You cannot use other people’s ideas or writings without proper attribution, including any information from the web. The University policy is available online and everyone in class is expected to read it: [http://senate.ucsd.edu/manual/appendices/appendix2.pdf](http://senate.ucsd.edu/manual/appendices/appendix2.pdf).

Activities
The course will sequentially build upon theoretical material covered in class and the week-long excursion to allow students to apply urban design concepts to a real-world site. There will be hands-on exercises leading up to a final project to prepare a redevelopment, infill housing project in Weimar, Germany.

Students will learn methods and skills required for a range of tasks expected of urban designers. Practical planning problems will be used to demonstrate a variety of work methods. Students will learn to more keenly observe their physical environment. Key to this approach is that students will develop skills – sketching, drawing, personal observations, critical thinking and analysis – leading to design ideas and solutions that are interrelated and show a cohesive, thoughtful final redevelopment project.

Students will prepare practical exercises: (1) figure / ground of European cities for comparison to Weimar, Germany; (2) checklist of existing site conditions using specific components; (3) take an observation trip; (4) identify and employ research tools to analyze the site; (5) study and analyze outdoor space and streets that comprise the “public realm”; (5) reflect on mixed-use, housing projects in Weimar and during the week-long excursions to Dessau and Berlin; (6) create various graphic analyses including physical site model, sketches, photographs to analyze the project site; (7) generate a client statement/program and concept plan for the future design of the housing project; and (8) create a final physical model and illustrate their design intervention using plans, sections, elevations, photos and renderings.
Course Assignments

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<tr>
<th>ASSIGNMENT</th>
<th>DUE DATE</th>
<th>MAXIMUM VALUE</th>
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<tbody>
<tr>
<td>Individual Exercises</td>
<td>July 10, Jul 23, July 30</td>
<td>60 points</td>
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<td>(Figure Ground, Great Street, Housing Mixed-Use: 3 total, 20 points each)</td>
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<tr>
<td>Urban Design Toolkit Team</td>
<td>July 11, July 25, July 26</td>
<td>30 points</td>
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<td>(Existing Site Analysis, PSPL Gehl Study, Physical Model: 3 total, 10 points each)</td>
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<tr>
<td>City Excursions – Urban Code scenes from Dessau AND Berlin Individual</td>
<td>July 23</td>
<td>20 points</td>
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<td>(2 total, 10 points each)</td>
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<tr>
<td>Sketchbook “ideas + resources” and Reflection Paper Individual Sketchbook worth up to 4 points per week and up to 4 points for Reflection Paper (20 points total)</td>
<td>Weeks 1 – 4 Submit July 30</td>
<td>20 points</td>
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<tr>
<td>Final Project / Presentation Team</td>
<td>Week 5 – Aug. 2 Final Present Aug. 2</td>
<td>70 points</td>
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<td>(Team Assessment: 10 points and Final Project / Presentation: 60 points = 70 total points)</td>
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<tr>
<td>TOTAL (excludes optional extra credit)</td>
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<td>200 points</td>
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Course Assignments Evaluation

Assignments will be evaluated using the following criteria:

Individual Assignments
1. You will be expected to employ the ideas and procedures outlined in the syllabus
2. Each assignment will have a description and grading rubric
3. Students are evaluated for individual progress based on:
   a. Contribution to studio, lectures and field trips.
   b. Evidence of motivation / perseverance.
   c. Willingness to explore sketching and design alternatives and take risks.
   d. Individual Critiques.

Team Assignments
1. Teams will be evaluated based on group progress based on:
   a. Completeness of work.
   b. Quality of work.
   c. Group Critiques.
   d. Evidence of participation (based on self and team-evaluation).
Sketchbook

*Sketchbook: sketches, collage, reflections, create a personal “idea and resource book”*

Your sketchbook is the culmination of all exercises, field trips, and excursions – it contributes to your overall grade. You will be expected to bring your sketchbook and drawing materials with you. You are responsible to use your sketchbook to prepare for each exercise, document your field notes and site drawings, and to assemble a final sketchbook showing your work over the course. Set aside time to make drawings, photographs, plans, sketches, collage, etc that articulate your ideas.

Examples of pages from sketchbooks will be provided for your review. Each week you will need to add to your sketchbook based on field trips, class lectures, team work, excursions and guest speakers. Consider your sketchbook as a “visual journal” to add notes, reflections and impressions.

**Drawing Supplies**

Students will be responsible to purchase drawing supplies before the first class. Approximate total cost = $33.00-58.00 plus tax, prices are approximate and vary based on supplier.

- 5.5”x8.5” wire bound Sketchbook (suitable for dry media such as pencils), suggested brands Canson XL – 60 sheets, 98lb paper = $4.09 OR Canson XL – 60 sheets, 70 lb paper = $6.05 OR Copic Marker Sketchbook – 50 sheets, 70 lb. $9.89. Sketchbook needs to have micro-perforated pages, smooth tooth or fine texture paper, white paper (not grey or tan). Can be other brands.
- Faber-Castell Goldfaber Sketching Pencils (set of 6 with eraser in a case) = $7.70 OR Derwent Academy Sketching Pencil Set (set of 6) = $6.29 OR purchase separately (1) of each: 2H, H, HB, 2B, 4B, 6B = $1.35 each. Can be other brands, be sure to get a range of pencil leads.
- Prismacolor Color Pencil Set (12 assorted colors) = $9.99 OR Prang Color Pencils (12 assorted colors) = $3.20 OR Pentel (12 assorted colors) = $2.00. Can be other brands.
- Eraser: Faber-Castell (dust-free, vinyl eraser) $1.06 OR Mars Staedtler (all white plastic eraser) $1.99. Can be other brands of soft eraser, not Pink Pearl.
- Metal erasing shield Alvin = $1.19 = other brands = $4.80
- Blick OR Alvin OR Westcott set of Transparent Triangles 6” & 8” 30 degree/60 degree and 45 degree/90 degree =$3.50-$5.45
- Sharpie medium point pens (Black, pack of 2)= $4.00
- Staedtler Mars Triangular Engineers Scale, three-sided 12” Engineering Scale = $4.38 - $7.30
- Alvin or Wescott 6” or 12” Rolling Ruler = $5.85 – 6.35

**Sources:**
Blick Art Store, 1844 India Street, San Diego, CA 92101
Artist & Craftsman Supply San Diego, 3804 Fourth Ave, San Diego, CA 92103
Amazon.com Some items may be purchased at Aaron Bros, Michaels and the UCSD Bookstore.
<table>
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<tr>
<th>Week/DATE</th>
<th>LECTURE TOPIC/EXCURSION</th>
<th>IN-CLASS WORK</th>
<th>REQUIRED READINGS DUE the date listed. All on TritonEd except Urban Code</th>
<th>ASSIGNMENTS</th>
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<tbody>
<tr>
<td>Week 1</td>
<td>Orientation (9:00 a.m. – 11:00 a.m.)&lt;br&gt;Meet with Bauhaus staff</td>
<td>Get into teams Exchange info&lt;br&gt;Discuss European City each student will use to create a Figure Ground (see hand-out)</td>
<td>Mikoleit, Ann and Pürckhauer. Moritz Urban Code: 100 Lessons for Understanding the City&lt;br&gt;Read Urban Code and become familiar with the 100 scenes. Complete the book by July 5</td>
<td>Sketchbook – bring to every class – it is your ideas and resources book</td>
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<td>July 2</td>
<td>Lunch at Mensa (11:15 a.m. – 12:45 p.m.)&lt;br&gt;City Rally (13:00 p.m.)&lt;br&gt;Take a tour of Weimar and learn about city’s history</td>
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<td>Each Student select a European City to create a Figure Ground</td>
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<tr>
<td>Week 1</td>
<td>Welcome Dinner (7:00 p.m.)</td>
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<td>July 3</td>
<td>Morning Course¹: German Culture, Language &amp; Etiquette&lt;br&gt;Lecture What is Urban Design? Nolli Map. Figure Ground&lt;br&gt;Excursion (15:00 p.m.) The Green Heart of Weimar</td>
<td>Review how to create a Nolli Figure Ground Map at 1”=200’0”&lt;br&gt;Confirm European City each student will use to create a Figure Ground</td>
<td>Ching, Frank. Architectural Graphics&lt;br&gt;Laseau, Paul. (1980) Graphic Thinking for Architects &amp; Designers&lt;br&gt;Varies sketchbook examples online</td>
<td>Get into teams&lt;br&gt;Teams review Elements of Urban Design&lt;br&gt;Submit hand-out. How your team will divide work tasks and research assignments</td>
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<td>Date to be confirmed</td>
<td>Modellwerkstatt – all students required to take a 90 minute safety instruction course</td>
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¹ The German Culture course will take place every Monday – Wednesday from 8:00 – 9:00 a.m. starting on July 3. We will not have the course when we are on our excursion to Dessau and Berlin.
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<tr>
<td>Week 1 July 5</td>
<td>Guest Lecture (9:00 a.m.) “Welcome to Weimar,” Prof. Dr.-Ing. Barbara Schönig</td>
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<td>Farrelly, Lorraine. <em>Drawing for Urban Design</em> (Site Plan)</td>
<td>Sketchbook – bring on the Bauhaus Walk</td>
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<td>Excursion (13:00 – 15:00 p.m.) Bauhaus Walk</td>
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<td>Ching, Frank. <em>Architectural Graphics, Site Plan to Single-View Drawings</em></td>
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<td>Week 2 July 9</td>
<td>Lecture Introduction to the Site Take photos, sketch and make notes in the field Site Influences – what is the surrounding context? <strong>Elements of Urban Design:</strong> Urban Form, Streetscape Design, Building Design, People and Activities.</td>
<td>Studio Time: Teams review the site and context maps Show tutorial in class to assist preparation of the Site Analysis Teams take photos, sketch and make notes in the field</td>
<td>Moule, Elizabeth and Polysoides, Stefanos. <em>The Street, the Block and the Building</em></td>
<td>Students submit European City Figure Ground</td>
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<td>Week 2 July 10</td>
<td>Lecture Street, Block, Building Understand urban patterns, physical form and social interaction. <strong>Data Collection and Graphics</strong> Macro and Micro Scale. Context Maps and Site Maps at different scales. Great Streets!</td>
<td>Site Visit with Prof. Steffen de Rudder and Weimar city planner Barbara Dinger, meet at the site 14:00pm What is a Great Street?</td>
<td>Zell, Mo. <em>Architectural Drawing Course</em></td>
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<td>Bosselmann, Peter. <em>Images in Motion</em></td>
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<td>Jacobs, Allan B. <em>Great Streets</em></td>
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due the date listed. All on TritonEd except Urban Code

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<td><strong>Week 2</strong></td>
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<td>July 12-15</td>
<td>Summaery</td>
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<td>Optional Extra Credit Reflection + Photos/Sketching (see hand-out)</td>
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<td><strong>Week 3</strong></td>
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<td>July 16-17</td>
<td>Dessau</td>
<td>Great Streets! From Dessau OR Berlin (see hand-out)</td>
<td>Ching, Frank. <em>Design Drawing</em> to assist with your drawings, photos, observational sketches during the week</td>
<td>During excursions Sketchbook ideas and resources</td>
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<td>Work on Urban Code scenes from Dessau (see hand-out)</td>
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<td><strong>Week 3</strong></td>
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<td>July 18-20</td>
<td>Berlin</td>
<td>Complete the book by July 18</td>
<td>Bodenschatz, Harald. <em>Berlin Urban Design: A Brief History of a European City</em></td>
<td>During excursions Sketchbook ideas and resources</td>
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<td>Great Streets! From Dessau OR Berlin (see hand-out)</td>
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<td>Work on Urban Code scenes from Berlin (see hand-out)</td>
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<td><strong>Week 4</strong></td>
<td>Lecture</td>
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<td>From Site Analysis,</td>
<td>Introduce Jan Gehl PSPL Study 5 places in Weimar</td>
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<td>Students submit Great Streets assignment</td>
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<td>Observations to Concepts and Final Design</td>
<td>Review Requirements for Final Project and Final Presentation</td>
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<td>Teams divide up roles and responsibilities for Final Project / Presentation (see hand-out)</td>
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<td>Design is a Statement of Values</td>
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<td>Client Statement / Program Who will live, work, play here?</td>
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<td>Student Housing Program and Amenities</td>
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<td>Ground floor Activation</td>
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| **Week 4: July 24** | Lecture Public Space Public Life (PSPL)  
The importance of the human dimension, lively streets, healthy cities – the connection between people’s use of city space, the quality of city space and human scale.  
Each team conducts observational analysis with critical thinking. How is space use? Who uses it? What activities are present? | 5 places Weimarer:  
1. Goethe-Schiller- Denkmalplatz (across from Bauhaus Museum)  
2. Schillerstraße (street between Frauntorstraße & Hummelstraße)  
3. Weimar Markt (at City Hall)  
4. Frauenplan green  
5. Wielandplatz (include plaza in front of Supermarket) | Gehl, Jan and Svarre. How to Study Public Life  
Gehl, Jan. Cities for People.  
Gehl, Jan. Life Between Buildings (excerpts) | Teams conduct Gehl PSPL site study  
*Schedule time with instructor outside class July 24 or July 25* |
| **Week 4: July 25** | Lecture Concept Plan  
*Create a Strong Vision Parti for the Site*  
Model making  
Outside class each team is responsible for making a portion of the Physical Model for the site and surrounding context | Outside class each team will be responsible for a portion of the Physical Model. Work in studio and model shop after class. | Duerk, Donna. Architectural Programming Concepts: Turning Ideas into Reality | Present PSPL Study using exhibits from Google Earth, photos, sketches, collage with a Written Narrative (see hand-out) |
| **Week 4: July 26** | Excursion  
10:00am-17:00pm  
Buchenwald Tour and Guest Speaker |  |  | Teams complete Physical Model for the site and surrounding context |
| **Week 5: July 30** | Lecture Housing Typologies  
*Discuss Students and Users – expectations and needs. Test ideas using physical model*  
Teams responsible for physical model for the site | Teams work on CONCEPT PLAN and CLIENT / PROGRAM using PSPL Study (see hand-out) | Students submit Housing Mixed-Use Exercise  
*Schedule time with instructor outside class July 30-31* |  |
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<tr>
<td><strong>Week 5</strong>&lt;br&gt;July 30</td>
<td>Each student submits your Sketchbook and Written Reflection Paper Instructor will be return Sketchbooks to students by August 1</td>
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<td>Students submit Sketchbook “ideas + resources” and Written Reflection Paper</td>
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<td><strong>Week 5</strong>&lt;br&gt;July 31</td>
<td>Lecture Building Design and Site Design Study building scenarios Discuss proposed building massing, heights, setbacks, open space, plaza and streetscape design Each team will “test” several different ideas and insert into physical model Teams create photo montage or existing conditions and design proposal</td>
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<td>Teams present CONCEPT PLAN Team members will divide up the Final Presentation Responsibilities and products (see hand-out)</td>
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<td><strong>Week 5</strong>&lt;br&gt;Aug 1</td>
<td>Lecture Urban Code Design Refinement and Preparation for Final Presentation Teams create Five (5) Urban Code Elements that apply to the site Teams select Two (2) Vignettes blow-up views from the street, perspective views collage, photos, elevations, sketches and renderings to illustrate final design</td>
<td>Mikoleit, Ann and Pürckhauer. Moritz Urban Code: 100 Lessons for Understanding the City</td>
<td></td>
<td>Teams select Five (5) Urban Code Elements that apply to the site Teams select Two (2) locations for vignettes at key places</td>
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<tr>
<td><strong>Week 5</strong>&lt;br&gt;Aug 2, 2018 14:00-17:00</td>
<td>FINAL PRESENTATIONS (10 points – Team Assessment) (60 points – Final Project) Total 70 points</td>
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<td>Teams present final project to instructors, jury members, peers, and invited guests.</td>
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At a Glance

Orientation, Excursions, Site Visits and Guest Lectures

In addition to the regularly scheduled lectures, please note the following important dates and required events for which attendance is mandatory.

**Monday, July 2**
- 9:00 a.m. – 11:00 a.m.: Orientation meeting
- 11:15 a.m. – 12:45 p.m.: Lunch at Mensa
- 13:00 p.m. – 15:00 p.m.: City Rally in Weimar
- 19:00 p.m.: Welcome to Weimar dinner

**Tuesday, July 3**
- 15:00 p.m.: Guided walking tour of Green Heart of Weimar

**Wednesday, July 4 (and typical day!)**
- 8:00 a.m. – 9:00 a.m.: German language/culture/etiquette class
- 9:00 a.m. – 11:00 p.m.: USP 173GS
- 11:15 a.m. – 12:45 p.m.: Lunch at Mensa
- 13:00 p.m. – 15:00 p.m.: USP 183GS

**Thursday, July 5**
- 9:00 a.m. – 11:00 a.m.: Welcome to Weimar, lecture by Prof. Dr.-Ing. Barbara Schönig, Chair, Department of Planning, Bauhaus University
- 11:30 a.m. – 12:45 p.m.: Lunch at Mensa
- 13:00 p.m. – 15:00 p.m.: Guided tour Bauhaus Walk

**Thursday, July 5 – Friday, July 6**
Young Bauhaus Research Conference »[dis]solving boundaries (Optional)

**Tuesday, July 10**
- 11:00 a.m. – 14:00 p.m.: Guest Lecture by Prof. Steffen de Rudder and meet City of Weimar Planning Staff at the site for USP 183GS

**Thursday, July 12 – Saturday, July 14**
Bauhaus Summaery (Optional)
Bauhaus University’s annual “Summaery” event will take place. Students will present their work to the public and a variety of special events and film screenings will take place. Although you are not required to attend Summaery, it is highly recommended and extra credit opportunities will be available.

**Monday, July 16 – Thursday, July 22**
Excursion to Dessau and Berlin

**Tuesday, July 24 – Visit to Buchenwald Concentration Camp**
- 10:00 a.m. – 17:00 p.m.: Visit to Buchenwald Concentration Camp and Guest Lecture: “The Planning and Design of the Buchenwald Memorial,” Ms. Uta Merkle

**Wednesday, August 1**
- 17:00 p.m. Farewell dinner, Zum Schwarzen Bären
Course Assignments

Individual Exercises (July 10, July 23, July 31)
Individual exercises are worth 10 points each and a hand-out with specific requirements and grading rubric will be provided. These assignments will consist of drawings and brief, written narrative. There will be a sign-up sheet for the European City Figure Ground Exercise (30 points total).

Urban Design Toolkit Team Exercises (July 11, July 25, July 30)
Team exercises are worth 10 points each and a hand-out with specific requirements and grading rubric will be provided. Each team will prepare exercises at assigned locations in Weimar, Germany to prepare for and lead up to the final project. At the proposed housing site in Weimar, teams will conduct an Existing Site Analysis comprised of drawings, photos and visual communication (e.g. slides). Based on social urbanist Jan Gehl, teams will conduct a Public Space Public Life Study at 5 different locations in Weimar to present to the class with a written narrative. Each team will prepare a portion of a physical model of the site and surrounding context to be used by the class for the final presentation. (30 points total)

City Excursions – Urban Code scenes from Dessau and Berlin (July 23)
Individual exercises worth 10 points per city and a hand-out with specific requirements and grading rubric will be provided. Using the book Urban Code: 100 Lessons for Understanding the City, each student will create five (5) Urban Codes for Dessau AND five (5) Urban Codes for Berlin. Based on guided tours, museum trips, bicycle ride, field work and personal exploration, each student will select from ten (10) different urban codes found in New York City’s SoHo and tailor each code to the specific German city. Students will use the same title but create a new, brief description with sketches and/or photos to accompany the urban code (20 points total).

Sketchbook “ideas + resources” and Reflection Paper (July 30)
Each student is expected to use their sketchbook to draw, sketch, make notes, add photos, ticket stubs, collage, etc. as documentation of the Global Seminar as well as gather personal ideas and resources to use in studio. At the end of each week you should document your work. Sketchbook worth up to 4 points per week and up to 4 points for Reflection Paper (20 points total)

Final Project and Final Presentation (August 2)
The final project is the main team assignment. Students will work in 4 teams, 5-members per team on the same infill redevelopment site in Weimar, Germany.

- Design a Mixed-Use Student Housing Project: culmination of your exercises
- How will your design transform the site and contribute to the public realm?
- Each team will demonstrate an understanding of the site in your presentation showing clear research and analysis that led to a strong concept and final design.
- Your solution will make a difference in the resident’s quality of life.
- What will be the focus of your design intervention?
- Your solution will address how the design will provide housing, improve social life, build upon the strong cultural identity, context-sensitive design, and contribute to the public realm.

Each team will give a timed 20 minute presentation. Teams will present materials to a jury panel for discussion and critique. You are required to arrive promptly on time at 14:00pm and stay for the entire duration of the class until 17:00pm to see all of the team presentations. Submit all Final Presentation materials electronic and hard copies. (10 points – Team Assessment and 60 points – Final Project) = Total 70 points.